

Colorado Military Historians

Newsletter

XLVII, No. 8

August 2021



Carthage

News and Views

*Message from CMH Secretary
Eric Elder*

This month Larry shares with us a recent L 'Art De La Guerre Carthage vs Rome After Action Report. Bill Daniel put together a list of upcoming US wargame conventions. Thank you Larry and Bill for your submissions. I plan to have the convention listing a permanent part of the newsletter.

The July monthly meeting was well attended. I think gone are the days of low summer attendance. Look forward to seeing everyone at the next meeting.



I tried my hand at painting some 6mm from a recent Kickstarter that I recently received. This is the second miniature Kickstarter I am not happy with. In the first one I received miniatures that did not look like the pictures in the Kickstarter. They were worse. The recent Kickstarter has brittle miniatures that I am struggling to work with, without breaking parts left and right. Maybe the lesson is to stay clear of miniature Kickstarters.

July

Unit of the Month

Temporarily no sponsor

Each month, at the monthly meeting, CMH members bring their latest painted figures and models to the meeting to display their latest efforts.

CMH Member	Scale	Manufacturer	Era	Unit
JIM RAIRDON	15mm	Legio Heroica	Ancient	Lat Imp Roman Legionaire & Aux
Larry Irons	28mm	Old Glory	Ancient	Thracian Skirm & General
John Mumby	Tiny	Crooked Staff	All	Tiny Trees
Bill Daniel	28mm	Handmade	Dark Ages	Roman British Fort



Carthage vs Rome

L 'Art De La Guerre Version 4 Rules

*After Action Report by CMH Member
Larry Irons*

The following is fictitious and not historical.

In July 216 B.C., the Roman Senate passed a resolution that Consul Maximus bring Hannibal the Carthaginian to battle. Maximus struck out to meet Hannibal taking 2 Roman and 2 Latin Legions with supporting troops.

The Carthaginian army consisted of Hannibal's Italian campaign veterans. Hannibal got word of the Roman advance and found a suitable spot to meet the Roman consular army. The terrain was a river flood plain with some farm fields and a gentle hill. The Romans were determined to meet Hannibal and camped in the area.

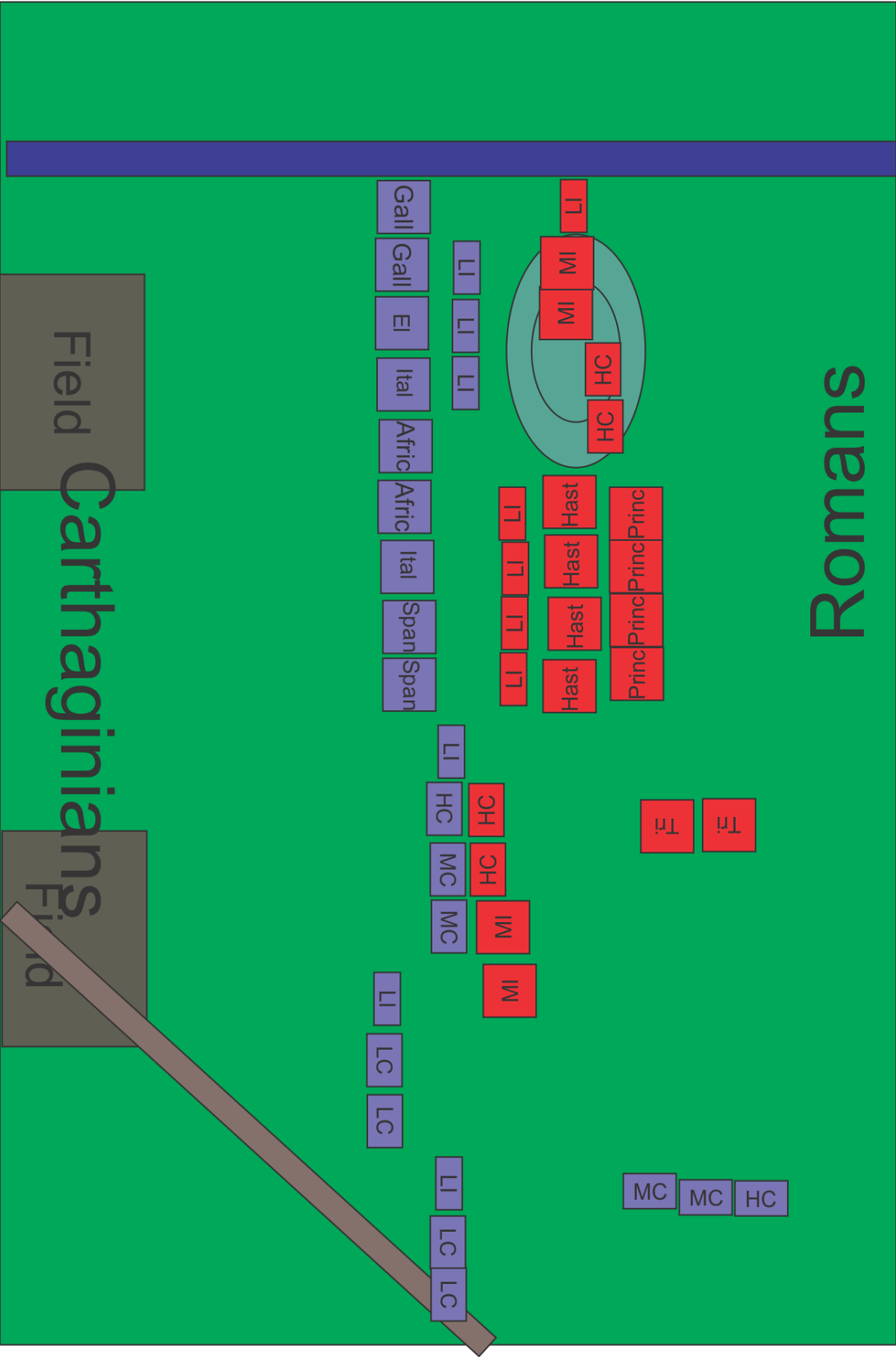
The next morning both armies deployed for battle. Hannibal decided to anchor his infantry on the river as a secure left flank. Being summer the river was fordable everywhere. Hannibal deployed cavalry and light troops in the center and on his right. Hannibal hoped to envelope the Romans by swinging his right wing around the Roman left flank.

The Roman consular army deployed in typical Roman fashion. The infantry was deployed in the center in 4 lines, Velites, Hastati, Princeps, and Triarii, respectively. Maximus commanded the center. However, Maximus, knowing that the Carthaginian cavalry was more numerous than his own, deployed his Latin allied infantry with his weaker cavalry wings to reinforce them.

Initially both sides light infantry skirmishers attempted to harass the enemy's heavier troops. Eventually the main battle lines pushed the skirmishers away. The Romans secured the hill near the river and advanced their main heavy infantry battle line into the Carthaginian battle line. The Roman left cavalry wing engaged the Carthaginian center, and the Romans pressed their infantry into the Carthaginians.

As the main Roman battle line smashed into the Carthaginian infantry near the center of the battlefield, the Roman meat grinder took its toll on the Spanish, while the Italian and African held their own. Near the river the Carthaginians attempted to assault the hill. The Roman's Italian allies held their own. Then the Roman heavy cavalry charged the Carthaginians and stopped their advance upon the hill.

The Roman Princeps in the second line filled the gaps and continued the pressure on the Carthaginians. The Roman Triarii swung to the Roman left flank to check the Carthaginian envelopment. Hannibal now knew his plan was not going to work today and ordered a general retreat. The Romans held the battlefield at the end of the day.



Carthaginians on the Left and Romans on the Right

The Roman Order of Battle

Center, Consul Maximus, brilliant commander

4 units of Hastati (heavy swordsmen armor impact)

4 units of Princeps (heavy swordsmen armor impact)

4 units of Velites (javelin-armed light infantry)

2 units of Triarii (heavy spearmen armor elite)

Right flank, competent commander

2 units Heavy Cavalry

1 unit Extraordinarii (medium swordsmen elite)

1 unit Italian Allies (medium swordsmen)

1 unit Syracusan Slingers (light infantry)

Left flank, competent commander

2 units Heavy Cavalry

2 units Italian Allies (medium swordsmen)

The Carthaginian Order of Battle

Right flank, Mago, Competent commander

1 unit Punic Cavalry (Heavy cavalry elite)

2 units Spanish cavalry (Medium cavalry)

2 units Spanish cavalry (Light cavalry javelin)

1 unit Balearic Slingers (light infantry sling elite)

Center

Brilliant commander

1 unit Punic Cavalry (Heavy cavalry elite)

2 units Gallic cavalry (Medium cavalry)

2 units Numidian cavalry (Light cavalry javelin)

1 unit Balearic Slingers (light infantry sling elite)

Left Flank

Commanded by Hannibal Barca, strategist

2 units Gallic infantry (medium infantry impact)

1 unit of Elephants (mediocre)

2 units Italian infantry (heavy swordsmen impact armour)

2 units African infantry (heavy spearmen armour elite)

2 units Spanish infantry (medium infantry impact)

1 unit Balearic Slingers (light infantry sling)

2 units Numidian infantry (light infantry javelins)

The game players were Les Stuart and Kagan Kutun (Maximus) as the Romans. The author played the role of Hannibal.

This game was played using L 'art De La Guerre version 4. Each side had 200 points worth of troops. The game started with a dice roll to determine who had the initiative. The Carthaginians won the initiative and elected to be the attackers. The Carthaginians also elected to fight the battle in the Plains. After this the terrain is setup with choices of terrain pieces limited to those available for that region. There is always a compulsory terrain piece that cannot be removed and is placed by the defender first. Each side may select 2 to 4 terrain pieces, but no more than 2 of the same type. After the terrain is setup, the attacked and then the defender can try to move some of the pieces.

After terrain is setup both sides place their camps and write down their deployment in secret, including ambushes. After that is complete both sides alternate deploying their commands, defender going first.

After deployment, the attacker moves first and play alternates. Each player turn consists of a die roll for command points for each command, then move the units in that command. All movement of commands are completed, then comes shooting by both sides. After shooting, melees are adjudicated. After completing the turn, the other player takes his turn. Both sides continue this until one side is demoralized. Generally, one side will quit the field if half of their units have routed. Most games take about 5 to 6 complete turns.

The rules are 85 pages including photographs, charts, and diagrams. The rest of the book consists of army lists from the beginning of civilization until the early Renaissance. Each list has a brief history of the army and a time period when it existed. The terrain regions for that army are also listed.

The army lists contain minimum and maximum number of units for each type of troop. Optional troops and allies are also given in detail. The allied forces are cross-referenced for ease to find.

The retail price of the rules is \$49. They are available from several mail-order retailers in the US and overseas. The rules handle any scale of figures with 15 and 25mm being the most popular.

Historic Location of the Month

Lustgarten Berlin, Germany

An anti-war demonstration was held 100 years ago (August 1921) in the Lustgarten park, Berlin.



Note the sign which reads “Nie wider Krieg”, which reads “Never again War.” The statue in the garden was of King Fredrick William III. It was melted down in 1944 for war production.



Lustgarten was paved over for mass rallies by the National Socialists in 1934 and statues were removed. In 1998, the site was restored back to a park.

A good YouTube video showing the park and how it looked in the 1930s: [LINK](#)

July

Game of the Month

Sponsored by Total Escape Games

Each month CMH members host games at the monthly meeting. This award is for the effort put out by the host.

CMH Member	Scale	Rules	Description
Larry Irons	15mm	ADLG	Ancient Battles
GREG SKELLY		Empire Builder	RR building in USA
Terry Shockey	15mm	Strength & Honour	Battle of the Sambre River
Jeff Lambert	15mm	Flames of War	Airborne Drop!
Eric Elder		C&C Samurai Battles	Uesugi vs Takeda
Steve Van Dyke	15mm	Iron Cross	WWII 1939

Winner in **RED**



2021 Conventions

<i>Date</i>	<i>Name</i>	<i>Location</i>
August		
5-7	Seven Years' War	South Bend, IN
12-15	B-Con	Northglenn, CO
18-22	Games Plus Auction	Chicago, IL
20-22	Nashcon (HMGS Midsouth)	Nashville, TN
27-29	Guns of August	Newport News, VA
September		
16-19	Gen Con	Indianapolis, IN
23-26	Hurricon (HMGS South)	Orlando, FL
30-Oct 3	Origins	Columbus, OH
October		
1-2	Advance the Colors (HMGS Great Lakes)	Springfield, OH
1-2	Autumn Wars	Bannockburn, IL
15-17	Borderwars	Kansas City, KS
22-24	Cincycon	Cincinnati, OH
November		
10-14	Historicon (HMGS)	King of Prussia, PA
11-14	MillenniumCon	Round Rock, TX
13-14	Veterans Wars	Denver, CO



Tacticon 2014

Colorado Military Historians, Inc.

Colorado Military Historians (CMH) is a non-profit organization whose purpose is to promote historical wargaming and the study of military history. Founded in 1965, CMH meets monthly on the second Sunday of the month, except in May when the meeting is deferred to the third Sunday. The meeting starts at noon at the Baker Recreation Center, 6751 Irving Street (just a few blocks west of Federal Blvd), Denver, Colorado. The club also hosts gaming at least one Friday night a month, called “Friday Night Fights” (FNF) at 7:00 p.m. Friday meetings will be held at a future determined location. See website for latest information.



CMH maintains ties with numerous local, regional, and national groups to help promote the hobby. CMH is governed by member-elected officers serving on the Board of Directors (executive board). Terms of office are one year, with elections held at the May meeting. New members are accepted after attending three CMH functions and a vote of the membership. Dues are \$50.00 per year, payable in January. Members wishing to receive a snail-mailed newsletter subscription must pay an additional fee of \$15.00 per year. Authors retain ownership of articles and graphics published. CMH reserves the right to edit or reject submissions to the newsletter.

One year Adult Membership: \$50.00 (\$30 for those that paid \$50 for 2020)
Half year Adult Membership: \$25.00

(For NEW members who join after June 30)

Family Membership: \$50.00 (one Adult and any number of offspring)
Student Membership: \$25.00 (16 to 22 years old)
Children: free (younger than 16 accompanied by member)

Club Links:

Web Site: <https://cmhweb.org/>

Facebook: <https://www.facebook.com/groups/cmhgamers/>

Groups.io Group: <https://groups.io/g/cmhweb>

Discord: <https://discord.gg/DAP2Gn>

CMH Newsletter

The CMH Newsletter is a monthly newsletter published by the Colorado Military Historians. Views expressed in this publication do not necessarily reflect those of all CMH members.

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